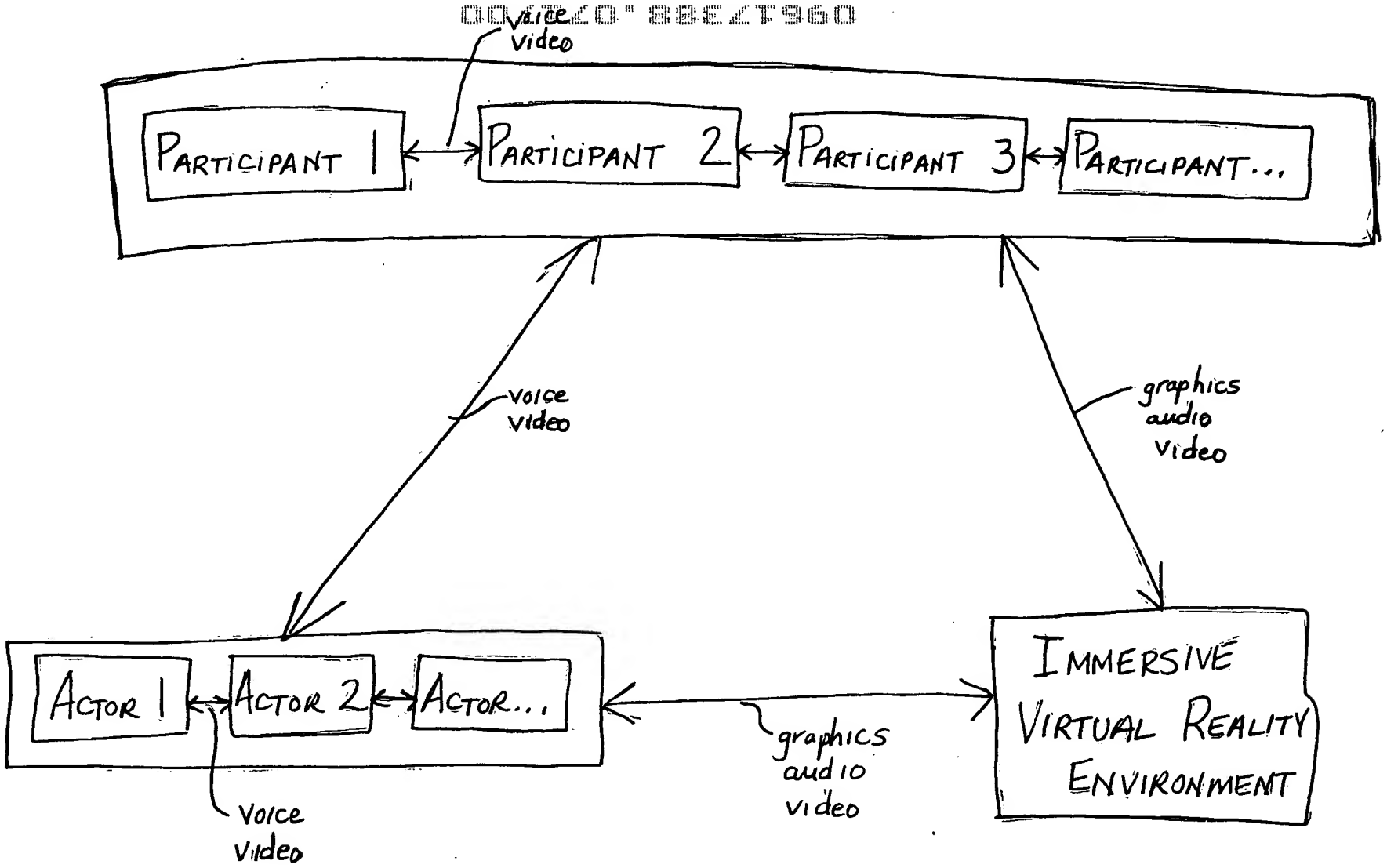

Voice
Video
Participant 1
Participant 2
Participant 3
Participant...
Voice
Video
graphics
audio
Video
Actor 1
Actor 2
Actor...
Voice
Video
graphics
audio
video
Immersive
Virtual Reality
Environment

FIG. 1

0027720" 88E2T960

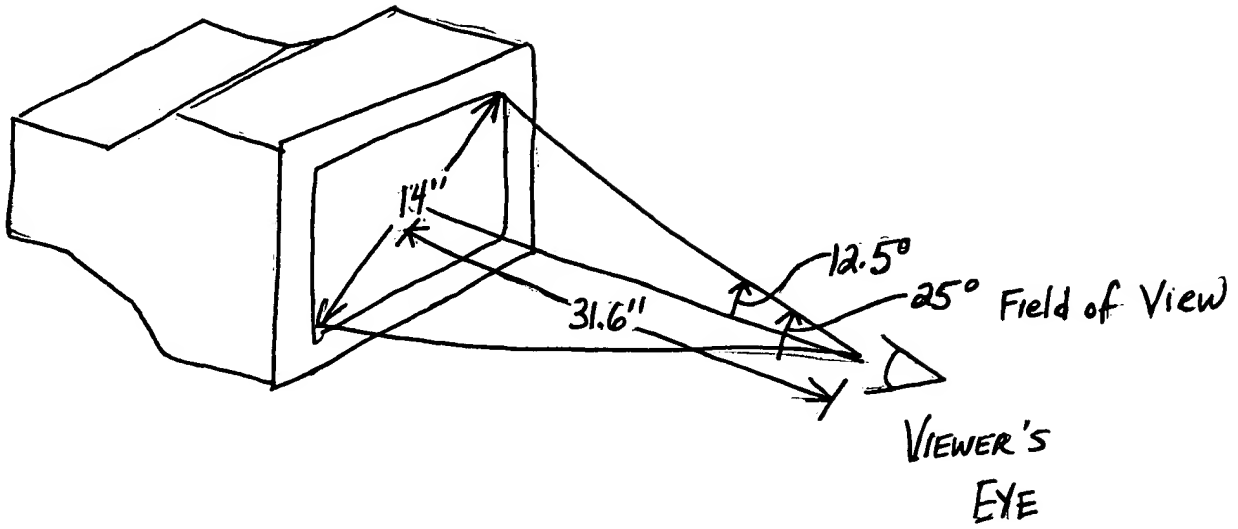


FIG. 2

09617389 "07T700

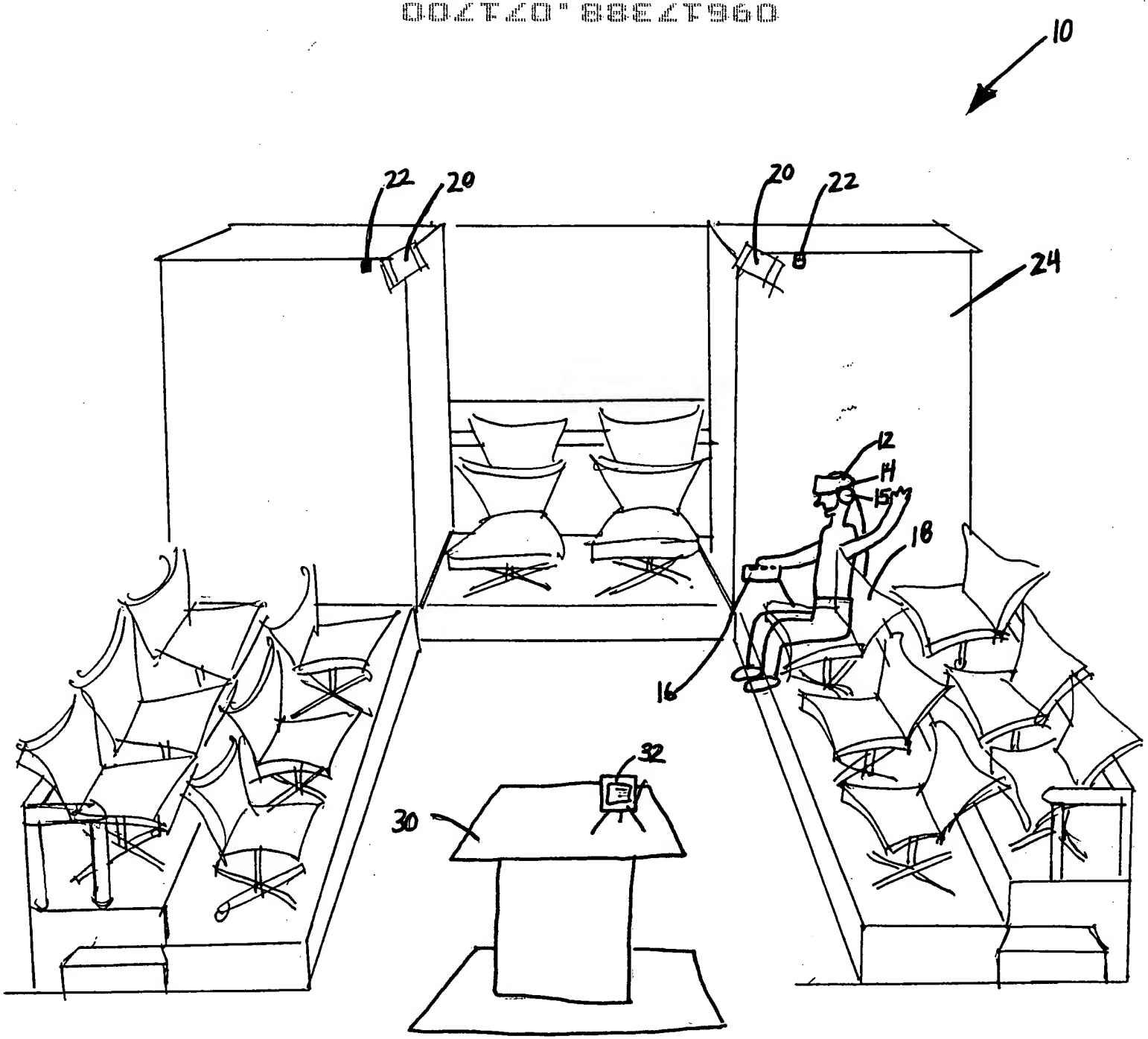


FIG. 3

0827203 "3826796D

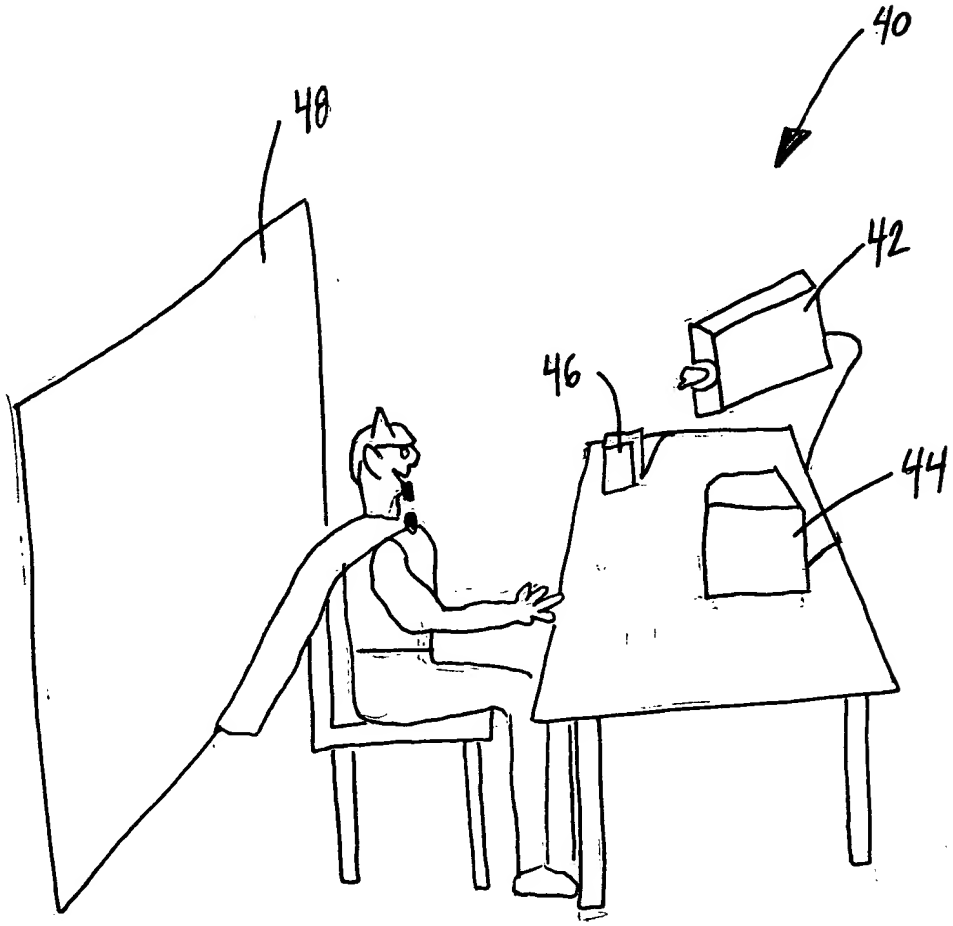


FIG. 4

0027207 88E2T960

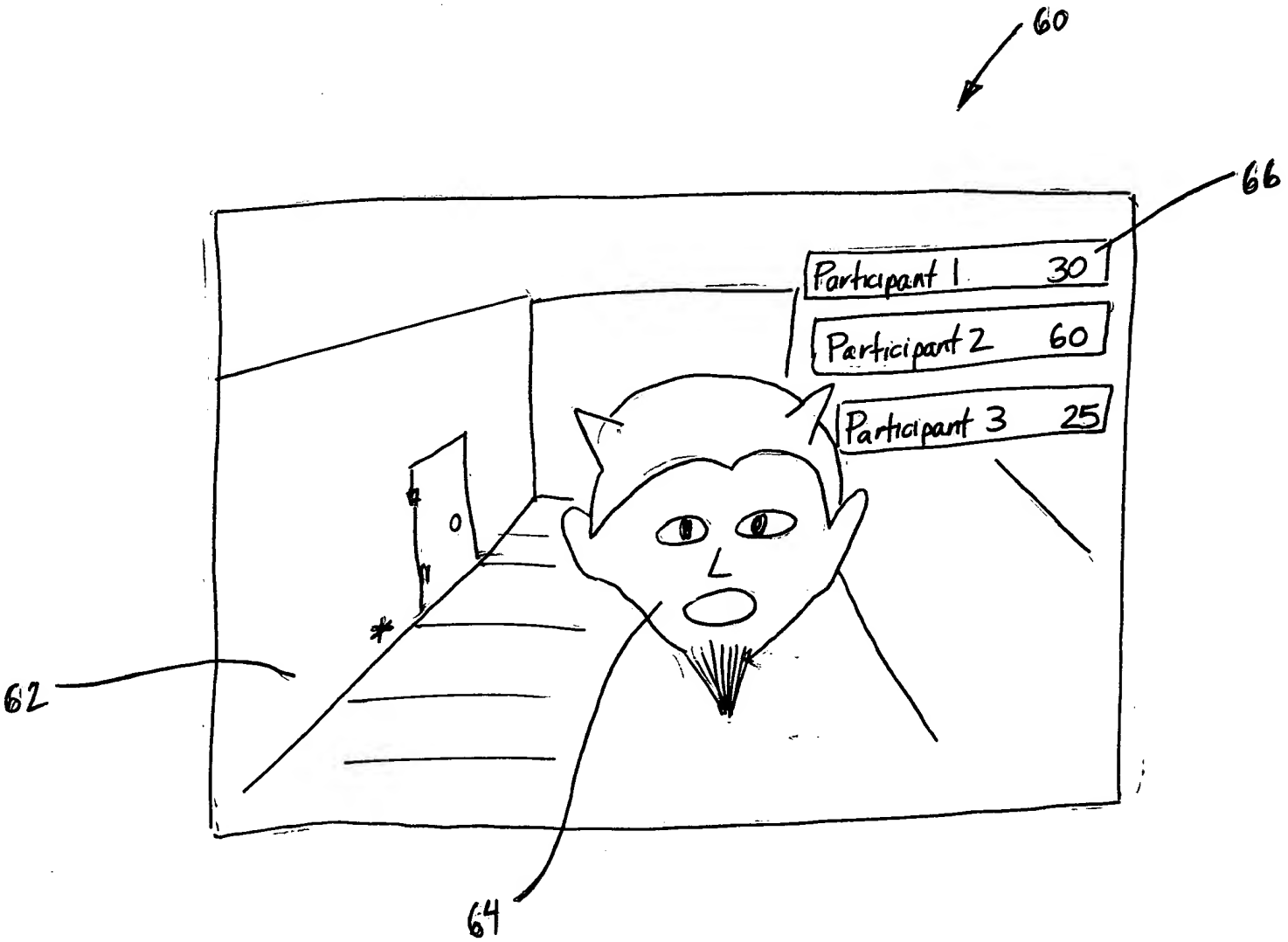


FIG. 5

0027720 "BBE2T960

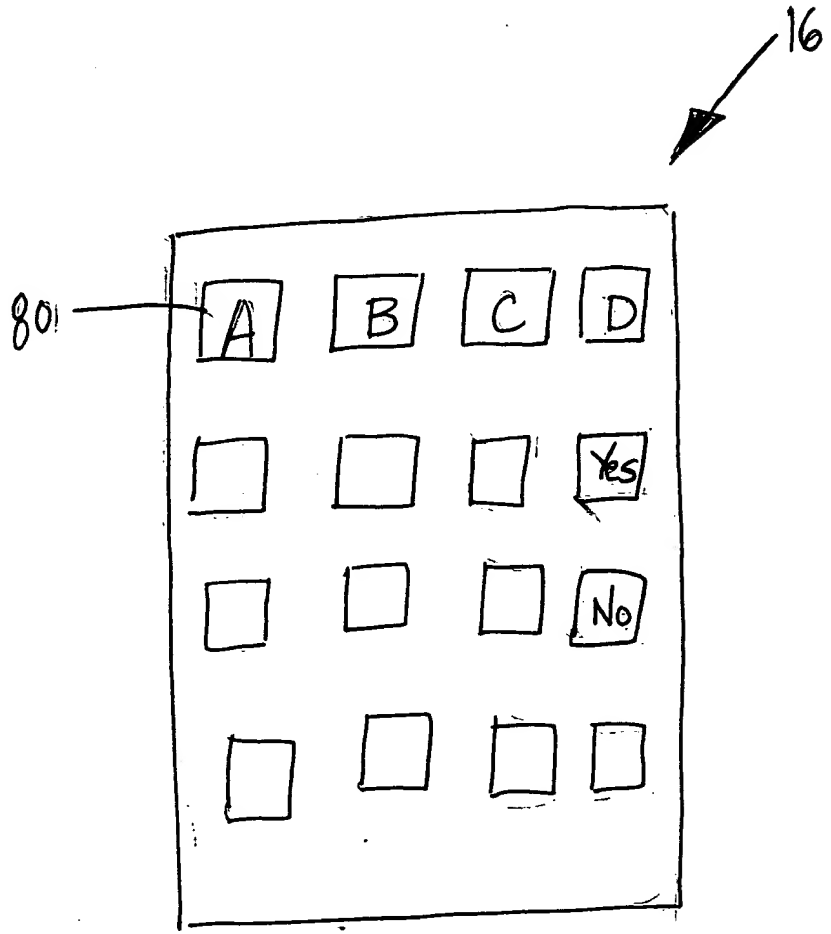


FIG. 6

00Z1Z0"88EZT960

HAM ON RYE VR PERFORMANCE THEATER DIAGRAM

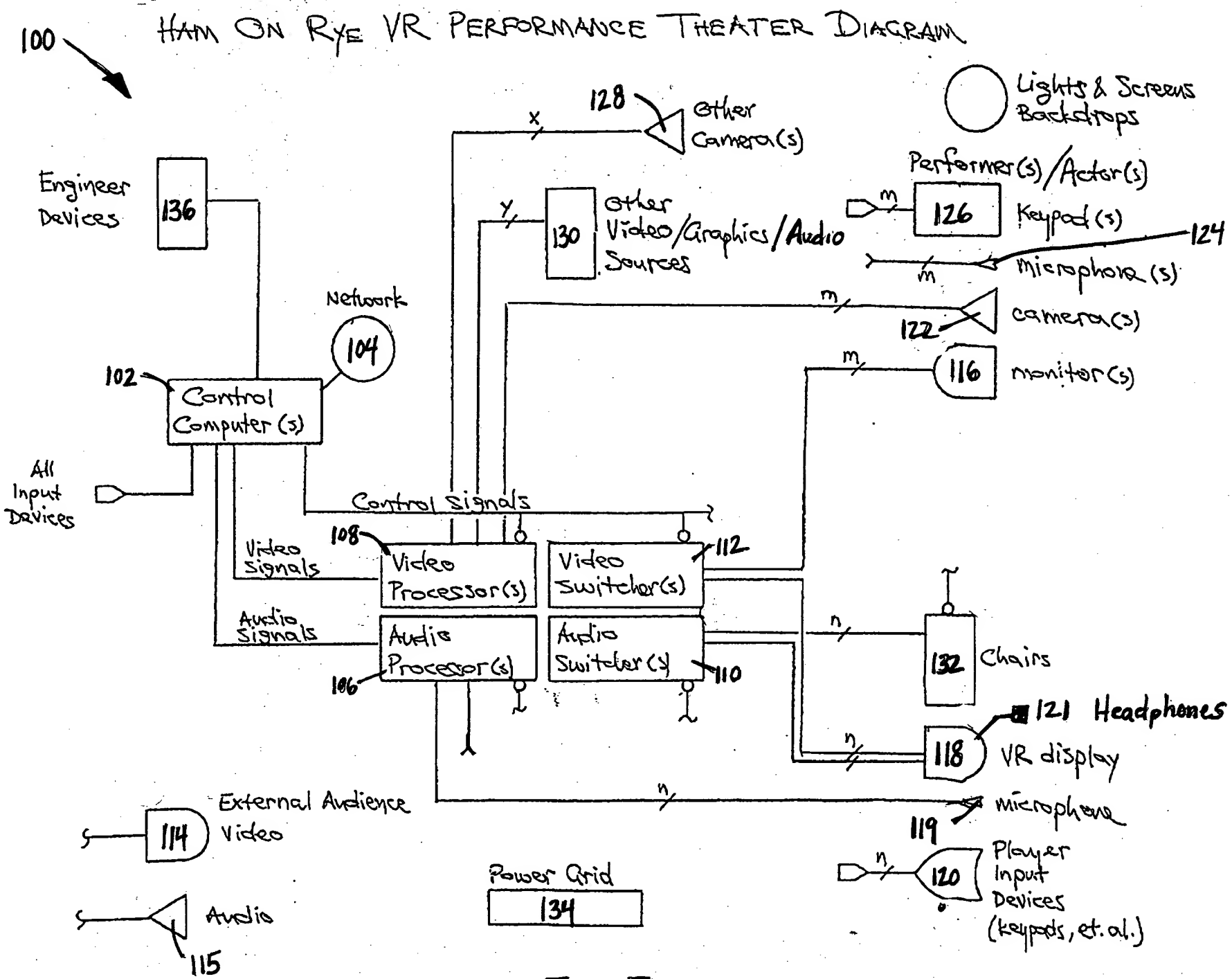


FIG. 7

Simple Example Software Flow Diagram

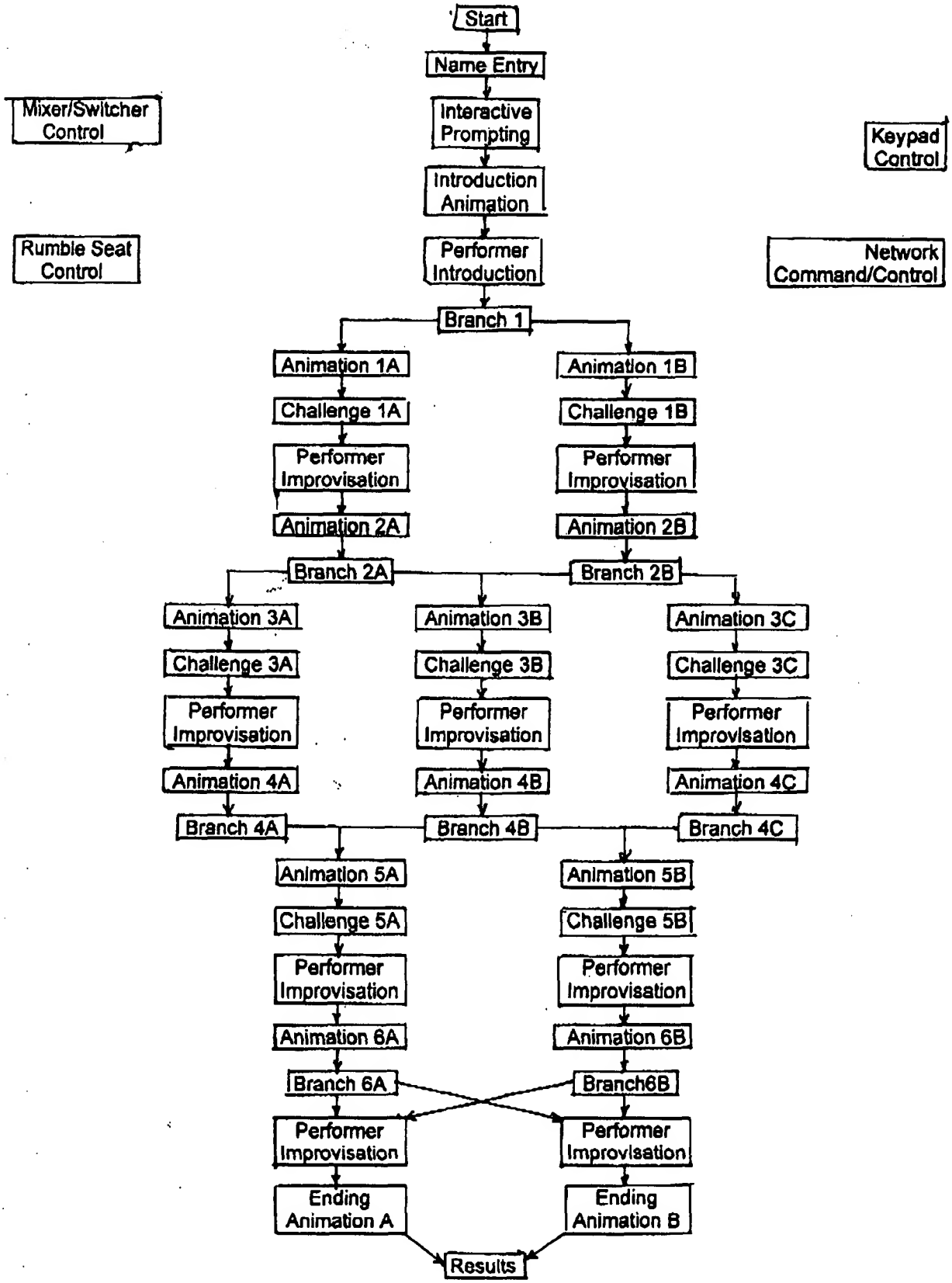


Fig. 8

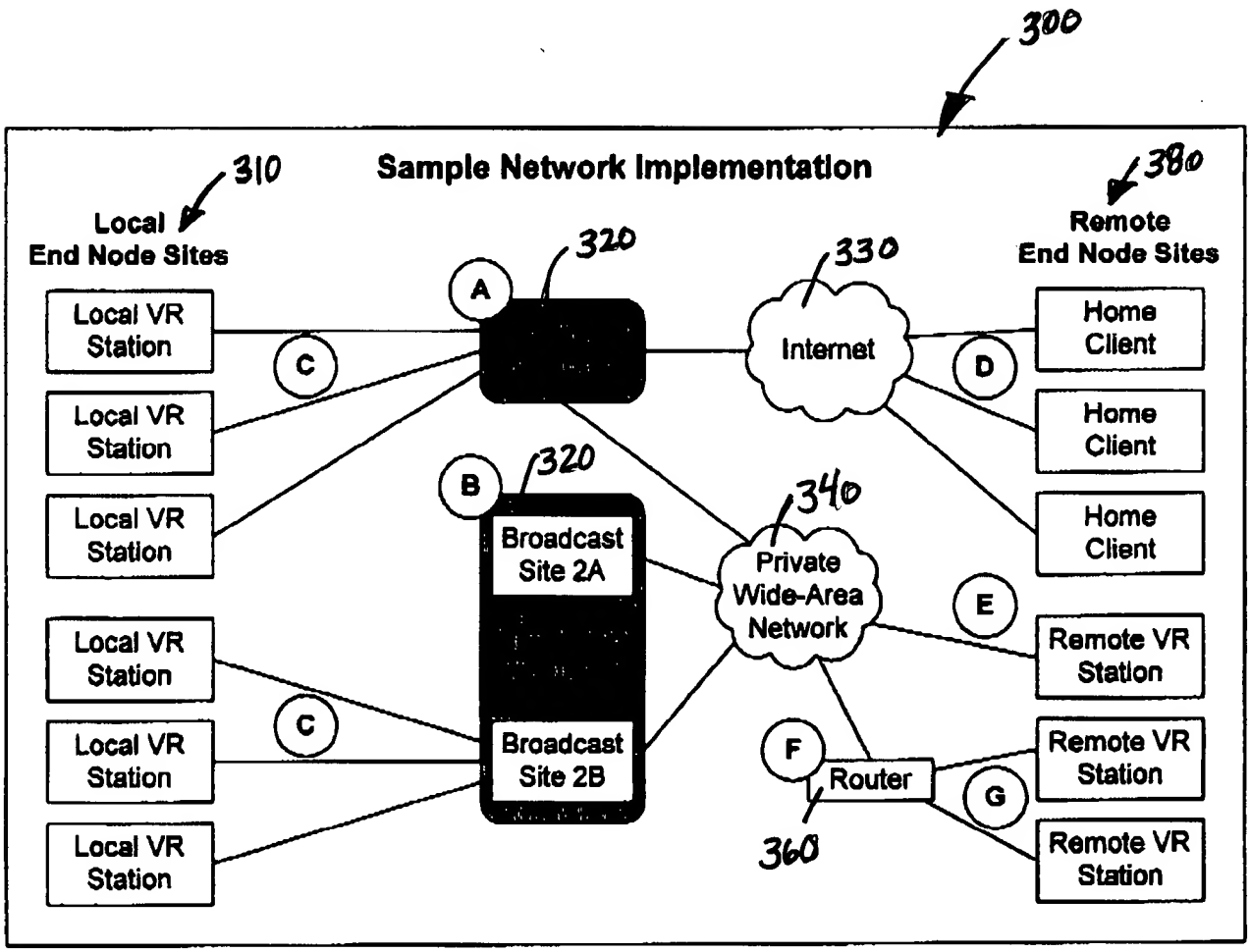
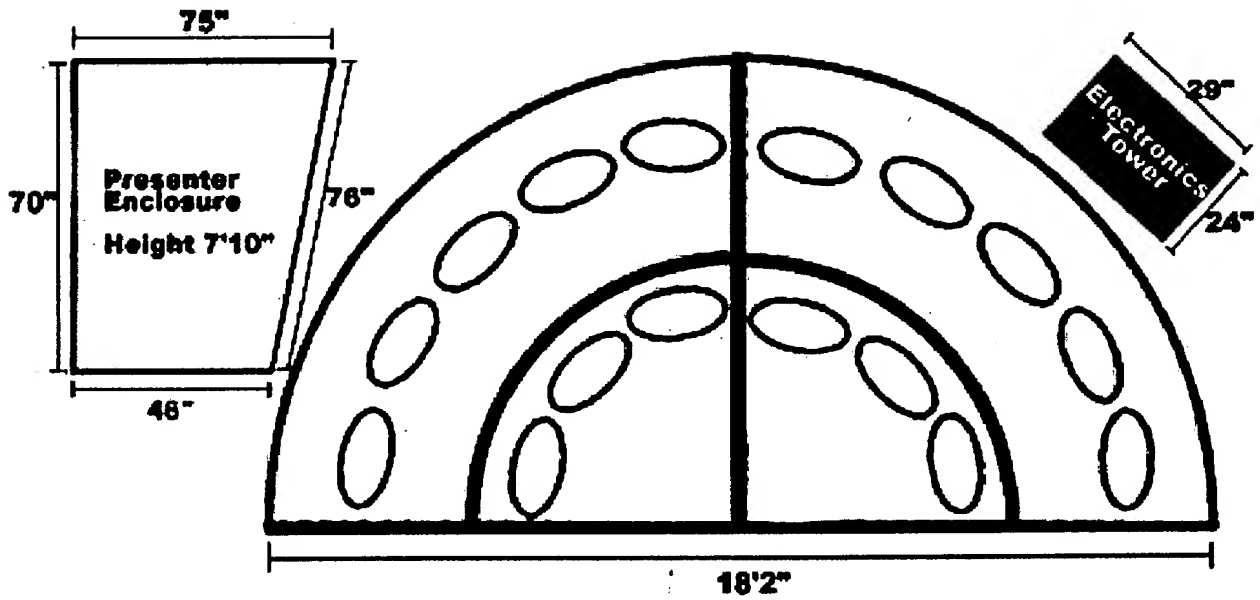

300
Sample Network Implementation
310
Local
End Node Sites
380
Remote
End Node Sites
320
330
A
Internet
Local VR Station
C
Home Client
D
Local VR Station
Home Client
320
B
340
Local VR Station
Broadcast Site 2A
Home Client
Private Wide-Area Network
E
Local VR Station
Remote VR Station
C
Broadcast Site 2B
F
Router
Local VR Station
Remote VR Station
G
Local VR Station
Remote VR Station
360

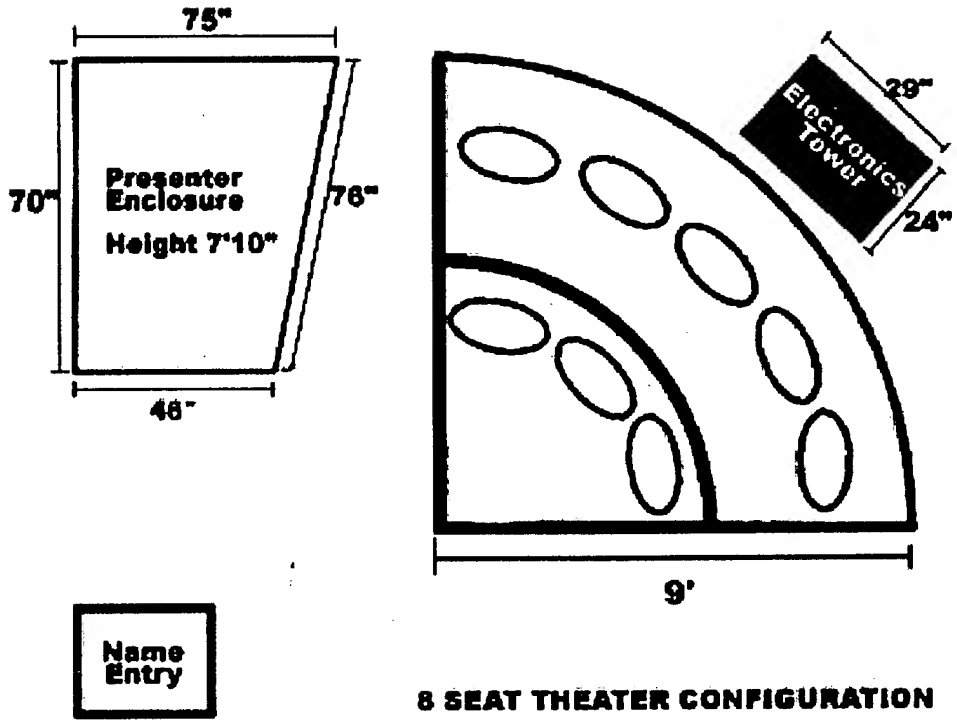
FIG. 9



Name Entry

FIG. 10

DO NOT DESTROY



8 SEAT THEATER CONFIGURATION

FIG. 11